

JUST CUT OUT ALL THE CARD ON THIS AND THE NEXT FOUR PAGES, SHUFFLE, DIVIDE INTO TWO HALVES, AND ENGAGE IN MORTAL COMBAT!

WATCH IN AMAZEMENT AS YOU PIT THE CHARACTERS OF KANGAZANG AGAINST EACH OTHER!

IF YOU'VE READ THE BOOKS, YOU'LL KNOW THE CHARACTERS BETTER, AND STAND MORE OF A CHANCE OF KICKING YOUR OPPONENT'S BUTT.

THE PERFECT GAME TO SETTLE EVERYDAY DISPUTES, PASS THE TIME, OR JUST DESTROY YOUR OPPONENTS FOR THE SHEER FUN OF IT!

LET TRUMPAGE COMMENCE!

ARTWORK BY ASH COLLINS

CHARACTERS AND TEXT ©2018 CANDY JAR BOOKS. ALL RIGHTS RESERVED.

<p>QUEEN SHELLEY</p>  <table border="1"> <tr><td>INTELLIGENCE QUOTIENT</td><td>77</td></tr> <tr><td>ABILITIES</td><td>56</td></tr> <tr><td>GALACTIC IMPORTANCE</td><td>72</td></tr> <tr><td>CHARM OFFENSIVE</td><td>28</td></tr> </table> <p>Beautiful. Bald. Bonkers in the brain. Shelley Bakerloo, originally from Chelmsford, is the self-appointed Queen of the Slargs of Profania. An Amazonian warrior with a taste for high fashion, wigs, and men served with chips.</p> <p>KANGAZANG!</p>	INTELLIGENCE QUOTIENT	77	ABILITIES	56	GALACTIC IMPORTANCE	72	CHARM OFFENSIVE	28	<p>OVERLORD KELVIN</p>  <table border="1"> <tr><td>INTELLIGENCE QUOTIENT</td><td>39</td></tr> <tr><td>ABILITIES</td><td>58</td></tr> <tr><td>GALACTIC IMPORTANCE</td><td>70</td></tr> <tr><td>CHARM OFFENSIVE</td><td>30</td></tr> </table> <p>Kelvin is the newly-appointed Overlord of the Skraggi Empire. Naive, petty and utterly confused, he'd rather not live up to his father's fearsome reputation, but he is beginning to enjoy being a tyrannical dictator.</p> <p>KANGAZANG!</p>	INTELLIGENCE QUOTIENT	39	ABILITIES	58	GALACTIC IMPORTANCE	70	CHARM OFFENSIVE	30	<p>MARSHMALLOW PENGUIN</p>  <table border="1"> <tr><td>INTELLIGENCE QUOTIENT</td><td>12</td></tr> <tr><td>ABILITIES</td><td>22</td></tr> <tr><td>GALACTIC IMPORTANCE</td><td>8</td></tr> <tr><td>CHARM OFFENSIVE</td><td>89</td></tr> </table> <p>Indigenous to Kangazang, the Marshmallow Penguin is an extremely cute family pet to many. They can be trained to help around the house, fetch the paper and walk the dog. Amazing and cute. This one is 'Tania'.</p> <p>KANGAZANG!</p>	INTELLIGENCE QUOTIENT	12	ABILITIES	22	GALACTIC IMPORTANCE	8	CHARM OFFENSIVE	89
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<p>SLARG HANDMAIDEN</p>  <table border="1"> <tr><td>INTELLIGENCE QUOTIENT</td><td>21</td></tr> <tr><td>ABILITIES</td><td>23</td></tr> <tr><td>GALACTIC IMPORTANCE</td><td>2</td></tr> <tr><td>CHARM OFFENSIVE</td><td>15</td></tr> </table> <p>Serving Queen Shelley are her Royal Handmaidens. They, like her, are beautiful, skilled warriors who hate men with a passion - unless a man is served up on a platter with an apple in his gob. And ketchup on top.</p> <p>KANGAZANG!</p>	INTELLIGENCE QUOTIENT	21	ABILITIES	23	GALACTIC IMPORTANCE	2	CHARM OFFENSIVE	15	<p>ERHUER</p>  <table border="1"> <tr><td>INTELLIGENCE QUOTIENT</td><td>100</td></tr> <tr><td>ABILITIES</td><td>98</td></tr> <tr><td>GALACTIC IMPORTANCE</td><td>99</td></tr> <tr><td>CHARM OFFENSIVE</td><td>10</td></tr> </table> <p>So, unless you've read the entire KANGAZANG! trilogy, the being known as Erhuier remains a mystery. Let's just say he has a lot of issues that will engulf and destroy the Universe unless he gets help. "gulp!"</p> <p>KANGAZANG!</p>	INTELLIGENCE QUOTIENT	100	ABILITIES	98	GALACTIC IMPORTANCE	99	CHARM OFFENSIVE	10	<p>HOW TO PLAY</p> <p>Shuffle & divide the cards equally, then decide who is to go first. When taking a turn, it's best to say which character you are playing, so that your opponent can strategically pick a category to try and beat your card. Say a category and value, e.g. "YOB: ABILITIES 20". Your opponent looks at their feeble card, compares the SAME category and sighs, "BALLOON: ABILITIES 2". You win. Trumpage! Take the card off them and put it at the bottom of your cards. Keep battling until one of you wins all the cards. Then ridicule the loser mercilessly, and insist they put the kettle on AND wash the dishes. For at least a week.</p> <p>CATEGORIES: These can help you play strategically...</p> <p>INTELLIGENCE QUOTIENT: Megabrain or Numbskull? ABILITIES: Their powers and/or skills GALACTIC IMPORTANCE: Impact they make on the galaxy in general and how they contribute to it CHARM OFFENSIVE: Cute, repulsive, nice or nasty?</p> <p>ARTWORK: ASH COLLINS design@ashcollins.com TEXT / LAYOUT: TERRY COOPER PUBLISHER: SHAUN RUSSELL</p> <p>© 2018 CANDY JAR BOOKS. ALL RIGHTS RESERVED.</p> <p>KANGAZANG! is a trilogy of science fiction comedy novels from author Terry Cooper. This game provides information on the many characters found in the story. To order the books, audios and much more, visit the Kangazang website: www.kangazang.co.uk or www.candy-jar.co.uk</p>								
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GURU KASHANKARI



INTELLIGENCE QUOTIENT	80
ABILITIES	75
GALACTIC IMPORTANCE	93
CHARM OFFENSIVE	69

The Guru is a mysterious but friendly chap, handing out help, advice and hot cups of tea to all that visit his temple on the moon of Froomick G. Is he human, alien, robotic or something else? He's certainly a nutjob.

KANGAZANG!

JEFF SPOONER



INTELLIGENCE QUOTIENT	54
ABILITIES	40
GALACTIC IMPORTANCE	35
CHARM OFFENSIVE	63

Jeffrey Richard Raymond Spooner is our hero - unlikely as that seems. Scruffy, addicted to kebabs and nearly brainless, he somehow manages to retain some charm, and often surprises himself at how heroic he can be...

KANGAZANG!

RICK ASTLEY



INTELLIGENCE QUOTIENT	27
ABILITIES	32
GALACTIC IMPORTANCE	99
CHARM OFFENSIVE	93

Singer Rick is one of the universe's Supreme Beings. His debut single is known and loved throughout the galaxy, and has been translated into over 20 million languages. He is never gonna give you up!

KANGAZANG!

EMO HIGH PRIEST



INTELLIGENCE QUOTIENT	82
ABILITIES	41
GALACTIC IMPORTANCE	63
CHARM OFFENSIVE	16

The High Priest warns his dreary flock of the many impending prophecies of the 'Evil Ones' who will bring about the end of their way of life by introducing joy, happiness and laughter, the sulky old nutjob.

KANGAZANG!

BALLOON ON A STICK

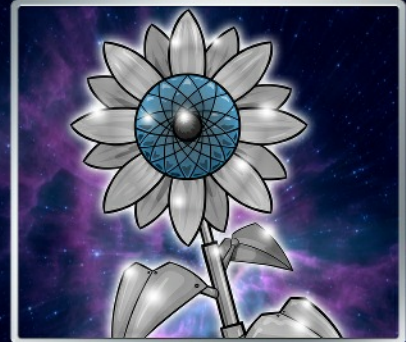


INTELLIGENCE QUOTIENT	0
ABILITIES	2
GALACTIC IMPORTANCE	1
CHARM OFFENSIVE	65

Few items are as useless as the universally-derided Balloon On A Stick. A pointless weapon, devoid of any decent purpose, if you find yourself turned into one, you're pretty much a goner. So long sucker!

KANGAZANG!

CHROME SUNFLOWER



INTELLIGENCE QUOTIENT	2
ABILITIES	5
GALACTIC IMPORTANCE	12
CHARM OFFENSIVE	85

When mischievous immortal Barvle loses his temper with Tailback, his childlike mind thinks: pretty, metal and fake. So the Universal Remote rearranges her atoms into this pretty chrome sunflower. Aww.

KANGAZANG!

YOB



INTELLIGENCE QUOTIENT	2
ABILITIES	20
GALACTIC IMPORTANCE	35
CHARM OFFENSIVE	2

The Yobs of Profania Alpha are a cruel (and incredibly stupid) race of brutes who were, as the legend says, descended from an equally stupid crew of space pirates, who once owned the Universal Remote...

KANGAZANG!

RAY SCUMP



INTELLIGENCE QUOTIENT	71
ABILITIES	55
GALACTIC IMPORTANCE	60
CHARM OFFENSIVE	68

Barbaray Sprambladack Fasstalon-Scump is Jeff's best buddy, barber and galactic tour guide. He spent the best part of a decade repairing his ship, the Marshmallow Penguin, with offcuts of human hair!

KANGAZANG!

EMO AGENT



INTELLIGENCE QUOTIENT	59
ABILITIES	48
GALACTIC IMPORTANCE	32
CHARM OFFENSIVE	5

Don't ask this happy chappie to smile, because his face might literally crack. Fun and enjoyment are major crimes on Emo Prime, and this agent is sent out to catch revellers and bring 'em to justice. Sad.

KANGAZANG!

LOBORG



INTELLIGENCE QUOTIENT	21
ABILITIES	19
GALACTIC IMPORTANCE	3
CHARM OFFENSIVE	9

LoBorgs are confused, patchwork parodies of life. They roam the galaxy upgrading and scavenging parts to add to their bodies and are always keen to trade, but they're not to be trusted, the stinky fleabags.

KANGAZANG!

COLONEL KERNEL



INTELLIGENCE QUOTIENT	10
ABILITIES	47
GALACTIC IMPORTANCE	51
CHARM OFFENSIVE	28

Leader of the Macadamian Empire's fearsome army, Colonel Kernel is dedicated to achieving victory by any means necessary. He's highly skilled, highly strung and unsurprisingly, high in protein.

KANGAZANG!

'ACTION JEFF' DOLL



INTELLIGENCE QUOTIENT	0
ABILITIES	0
GALACTIC IMPORTANCE	1
CHARM OFFENSIVE	50

Never upset a childish Methuselan immortal being, or they'll turn you into a plastic doll of yourself. Like Jeff here: useless, pathetic, pointlessly dumb and cheesy. And then he got turned into a doll.

KANGAZANG!

SKRAGGI COMMANDER

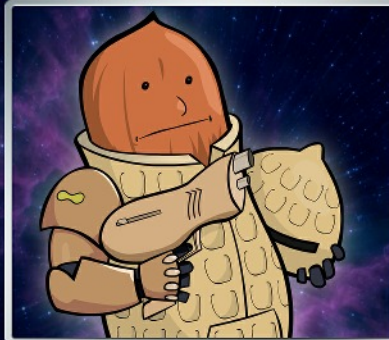


INTELLIGENCE QUOTIENT	53
ABILITIES	49
GALACTIC IMPORTANCE	19
CHARM OFFENSIVE	26

Under the ruthless reign of Lord Rancydd, the Skraggi Commander was used to a leader who knew how to rule with an iron fist. But working for Rancydd's feeble son, Kelvin, his main job is to carry the sick bag.

KANGAZANG!

MACADAMIAN SOLDIER



INTELLIGENCE QUOTIENT	6
ABILITIES	62
GALACTIC IMPORTANCE	28
CHARM OFFENSIVE	47

Following their Great Prophecy with fanatical dedication, and no idea why they're doing so, the mighty army of Macadamia arrive on Kangazang to overthrow and enslave the planet. What a bunch of nutjobs. Literally.

KANGAZANG!

RAY TEDDY



INTELLIGENCE QUOTIENT	0
ABILITIES	4
GALACTIC IMPORTANCE	6
CHARM OFFENSIVE	79

Ray is quite soft and cuddly at times, but none more so than when he got turned into a teddy bear. Serves him right for handing The Universal Remote over to an immature Immortal being with a mischievous side...

KANGAZANG!

LORD RANCYDD



INTELLIGENCE QUOTIENT	70
ABILITIES	3
GALACTIC IMPORTANCE	61
CHARM OFFENSIVE	5

Supreme Overlord Rancydd of the Skragg Empire is not a happy chap. At 500 years old, his time is almost up. But that's nothing to him. He's more worried about his idiot son Kelvin taking over and ruining everything.

KANGAZANG!

HERMAN THE MERMAN



INTELLIGENCE QUOTIENT	36
ABILITIES	17
GALACTIC IMPORTANCE	44
CHARM OFFENSIVE	68

Poor 'Herman The German Merman' - He's not German, he's not a Merman and his name isn't even Herman! Thrown into a freak show as a child, this gentle chap longs to escape his captors and save the day...

KANGAZANG!

CHIEF FNAR-FNUT



INTELLIGENCE QUOTIENT	22
ABILITIES	12
GALACTIC IMPORTANCE	14
CHARM OFFENSIVE	57

Chief of the tribe and eldest of the Hoppas, Fnar-Fnut is a wise old bouncer. He recalls tales from long ago, especially one about the two-legged ones who will come to help the Hoppas win their greatest victory!

KANGAZANG!

GIANT TOAD



INTELLIGENCE QUOTIENT	18
ABILITIES	9
GALACTIC IMPORTANCE	44
CHARM OFFENSIVE	6

Nobody knows quite why wise old Blutekablab was turned into a giant toad by his 'friend' Barvla. It's not a very nice thing to do. But Giant toads aren't without their usefulness or skills, so all is not lost...

KANGAZANG!

WOYM MINION



INTELLIGENCE QUOTIENT	20
ABILITIES	16
GALACTIC IMPORTANCE	6
CHARM OFFENSIVE	3

Deep in the bowels of the Earth, the corrupt family from the planet Woymalus are building something to help Queen Shelley get her revenge on our heroes. But they don't realise that she deems them expendable!

KANGAZANG!

PHIL SPARGANO



INTELLIGENCE QUOTIENT	38
ABILITIES	19
GALACTIC IMPORTANCE	9
CHARM OFFENSIVE	26

Amiable Northern lad Phil Spargano is Queen Shelley's right hand man at WOYM inc. But he's got a sinister side, just like his boss... He comes from the family 'Sparganophiliidae'. Look it up. Then shudder.

KANGAZANG!

PON-PON



INTELLIGENCE QUOTIENT	20
ABILITIES	30
GALACTIC IMPORTANCE	62
CHARM OFFENSIVE	99

Little Pon-Pon, the orphan of the Hoppa tribe, meets Jeff and Ray searching for the Universal Remote. She proves her worth in the following battle against the Yobs as the bravest of all the Hoppas. Aww, ain't she cute?

KANGAZANG!

GERBILOID



INTELLIGENCE QUOTIENT	21
ABILITIES	45
GALACTIC IMPORTANCE	4
CHARM OFFENSIVE	73

Gerbiloids are very common in the galaxy. They are found cleaning, driving TaxiKabs, shelf-stacking and are often getting sloshed in seedy bars. They love to chat ten-to-the-dozen about the universe and it's goings-on.

KANGAZANG!

PAFFY SCUMP



INTELLIGENCE QUOTIENT	61
ABILITIES	40
GALACTIC IMPORTANCE	25
CHARM OFFENSIVE	76

Paraphernalia Scump is the loving mummy of our hero Ray. With her psychedelic hair and a penchant for clonking people on the nut with a frying pan, she calls her son and Jeff to help her sort out a huge blunder...

KANGAZANG!

BOBBY McFERRIN



INTELLIGENCE QUOTIENT	90
ABILITIES	70
GALACTIC IMPORTANCE	100
CHARM OFFENSIVE	79

Musician. Songwriter. Conductor. Demi-God. Writer of the Happiest Song Ever, Bobby's galaxy-wide appeal makes him probably the most powerful being in the Universe, with 10 Grammys to his name. Sorry, Rick.

KANGAZANG!

GRIDLOCK



INTELLIGENCE QUOTIENT	50
ABILITIES	19
GALACTIC IMPORTANCE	25
CHARM OFFENSIVE	10

M4 used to live on Orbitron with his 'sister' M25. Marked with an 'M' for 'malfunctional', his problem was that he found everything hilarious. Annoying to say the least, Jeff named him 'Gridlock' and he nearly self-lubricated.

KANGAZANG!

REVEREND WILSON



INTELLIGENCE QUOTIENT	29
ABILITIES	12
GALACTIC IMPORTANCE	22
CHARM OFFENSIVE	3

Obssequious Oaf Wilson was quick to hook up with Jeff's fiancée Sarah without a second's thought. Concerned more with his bravado than his bible, he's both a lover and a lapdog, not realising he's utterly expendable...

KANGAZANG!

TAX INSPECTORS

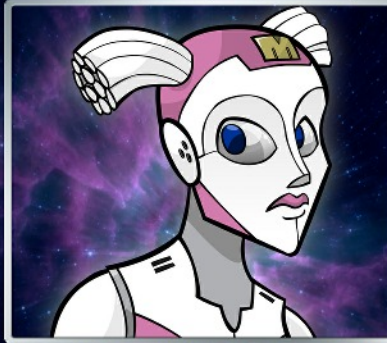


INTELLIGENCE QUOTIENT	67
ABILITIES	7
GALACTIC IMPORTANCE	33
CHARM OFFENSIVE	8

Two things in life are certain: taxes and death. And even if you're a galactic dictator like Kelvin, you still have to pay your taxes on time or face the wrath of these intergalactic bean counters. Or you could kill them all.

KANGAZANG!

TAILBACK



INTELLIGENCE QUOTIENT	55
ABILITIES	30
GALACTIC IMPORTANCE	70
CHARM OFFENSIVE	80

M25's main malfunction was a constantly changing fear of almost everything. This got miraculously fixed when a virus was loaded into her brain. Jeff is head over heels in love with her, much to his embarrassment. Awww.

KANGAZANG!

BLUTEKABLAB



INTELLIGENCE QUOTIENT	66
ABILITIES	41
GALACTIC IMPORTANCE	79
CHARM OFFENSIVE	78

Blutekablabb is a kindly old Methuselan immortal, if not too sharp. In his older form, he's like your favourite grandad, only a bit smellier. He tries his best, but his best friend is often a bit of a nuisance..

KANGAZANG!

BLUTEKABLAB



INTELLIGENCE QUOTIENT	66
ABILITIES	42
GALACTIC IMPORTANCE	80
CHARM OFFENSIVE	43

Barvlefrog is generally not too bad for an old fogey, but he has a bit of a selfish side, which is only a real problem when he regresses into Barvie. Then it's trouble for all who stand in his way!

KANGAZANG!

HOPPA SOLDIER



INTELLIGENCE QUOTIENT	19
ABILITIES	45
GALACTIC IMPORTANCE	50
CHARM OFFENSIVE	51

Trained in the ways of the Hoppa Klunking Klub, the warriors of the Hoppa tribe bounce into battle showing no fear. Enemies often find them so funny that they totally underestimate their orange opponents.

KANGAZANG!

KYLIE



INTELLIGENCE QUOTIENT	89
ABILITIES	66
GALACTIC IMPORTANCE	87
CHARM OFFENSIVE	90

Like a Black Hole, Kylie is tightly compacted talent and beauty in a very small space. Actress and multi award winning singer, she's Jeff's dream woman. He and millions of others across the galaxy are in the queue.

KANGAZANG!

BLUTIE



INTELLIGENCE QUOTIENT	13
ABILITIES	21
GALACTIC IMPORTANCE	67
CHARM OFFENSIVE	49

Blutie is a sweet Methuselan Immortal Being. He's a little mischeivous, but he means well. His older self, the wise-yet-strangely-dim Blutekablabb is given the responsibility of the Universal Remote. Uh-Oh.

KANGAZANG!

BARVLE



INTELLIGENCE QUOTIENT	17
ABILITIES	23
GALACTIC IMPORTANCE	60
CHARM OFFENSIVE	20

Barvie is the younger side of Barvlefrog, and sadly is a completely horrid little brat beyond all reason. So, a typical ten year-old, then. One must never spank a naughty child, but this one actually needs it.

KANGAZANG!

SARAH



INTELLIGENCE QUOTIENT	17
ABILITIES	23
GALACTIC IMPORTANCE	60
CHARM OFFENSIVE	20

Sarah Wood is Jeff's scheming ex-fiancee. She took pity on him like one would a dumb animal, which is a pretty accurate description of their relationship. She thinks Jeff is dead. Let's hope she never discovers the truth!

KANGAZANG!